



Rules

1 Constitution & Management

1.1 Membership

- a) This combination of Clubs shall be known as the Headingley & District Twenty20 Evening Cricket League and in 2018 shall consist of Adel, Calverley St Wilfrid's, Cookridge, Green Lane, Horsforth Hall Park, Leeds Modernians, New Rover, Rawdon, Rodley, St Chad's Broomfield and Yeadon Cricket Clubs.
- b) Membership shall be open to all irrespective of age, disability, race, ethnic origin, colour, social status and sexual orientation.
- c) Clubs desiring admission to the League for the following season shall apply in writing no later than 31st December.
- d) Applications shall only be considered from Clubs who are no more than 15 driving miles away from all the current Clubs.

1.2 Finance

- a) The annual subscription shall be £80 for each Club, to be paid no later than 31st December each year.
- b) Clubs who are not affiliated to the YCB through any other league shall also be required to pay an affiliation fee.

1.3 Management

- a) The League shall be governed by 365 Cricket.

1.4 Rule Amendments

- a) These Rules may be added to, repealed or amended at any time.

1.5 Trophies

- a) The League shall be responsible for the insurance and engraving of all trophies.
- b) All trophies shall be returned to the League by the Clubs no later than 30th June each year.

2 League & Play-offs

2.1 League Structure

- a) Each team shall play every other team once, either home or away.
- b) If the league is split into two or more divisions in the following season, then the final positions of the league from the previous season will be used to determine which clubs play in which division.

2.2 Method of Scoring

- a) Each win shall count as 4 points, each tie as 3 points and each draw as 2 points.
- b) If the team batting second wins the game within 75% of the available overs, they will receive 2 bonus points, otherwise they will be awarded to the team batting first.
- c) If the team batting second loses the game but scores at least 75% of the first innings total, they will receive 2 bonus points, otherwise they will be awarded to the team batting first.
- d) The result of a match where the scores are equal at the conclusion of play, shall be deemed to be a tie.
- e) Any match not started or completed because of weather shall be deemed to be a draw.

2.3 Champions Play-off

- a) The teams finishing in the top 4 positions of the league shall compete in the Play-offs.
- b) In the semi-finals and final, the highest placed team shall play at home against the lowest placed team, and so on.
- c) In the event of a tie in any Play-off match the winner shall be decided by a bowl-off, as per Rule 2.4.
- d) Any match not started or completed because of weather must be replayed on a reserve day. If this match cannot be started or completed because of weather then the winner shall be decided by a bowl-off, as per Rule 2.4.

2.4 Bowl-off

- a) 5 players from each side shall bowl 2 over arm deliveries each.
- b) The team which breaks the wicket the most times shall be deemed the winner.
- c) If the scores are equal, the same players will bowl 1 ball each alternately to achieve a result on a sudden death basis.

2.5 Cancellation of Matches

- a) Clubs must provide 14 clear days notice to the League if they wish to rearrange a fixture.
- b) No match shall be cancelled except for weather or ground conditions, unless previously agreed by the League.
- c) Matches may be cancelled on account of weather or ground conditions any time before 5.30pm by mutual agreement between the teams concerned. The visiting team has the right not to agree to the cancellation until the ground has been inspected by them. In these circumstances the Umpires should travel to the ground in order to give a decision if necessary.
- d) It is the responsibility of the home team to contact the Umpires and the League to inform them of a cancelled fixture.
- e) Any team failing to fulfil a fixture shall forfeit the game and be deducted 6 points.

2.6 Notification of Results

- a) The home team shall submit the result through Play-Cricket no later than 11pm on the day of the match and then the scorecard, also through Play-Cricket, no later than 11pm on the Monday after the match.
- b) If a home team fails to submit the result or the scorecard by the above deadlines, they shall be deducted 1 point for each.
- c) Teams are encouraged to use the Play-Cricket app to score games as this will automatically submit their results and scorecards.

3 Rules of Play

3.1 General

- a) All matches shall be played under MCC Laws except where otherwise stated in these Rules.

3.2 Hours of Play

- a) Matches shall commence at 6.30pm or as soon thereafter as weather and ground conditions permit.
- b) In the event of a team not being ready to take the field for the toss by 6.15pm, it may be claimed by their opponents.
- c) There shall be an interval of 10 minutes between innings.

3.3 Overs

- a) Each team shall bat a maximum of 20 overs but no fewer than 10, unless bowled out by the opposition.
- b) If the Captains and Umpires agree before the toss that due to potential bad weather or light it is unlikely a 20 over match would be completed, then the match may be reduced to either 15 or 10 overs each.

3.4 Weather Conditions

- a) Captains, and if they cannot agree Umpires, shall decide whether the conditions permit play to commence. After play has commenced the Umpires are the sole judges as to the suitability of the conditions for the continuation or resumption of play, except that a decision in the case of bad light shall not be given until an appeal is made by the batsman.

3.5 Matches Delayed by Weather or Ground Conditions

- a) In the event of a late start due to weather or ground conditions, the match shall be reduced to 15 overs each if it starts after 7pm or 10 overs each if it starts after 7.30pm.

3.6 Matches Interrupted by Weather or Ground Condition

- a) If the weather interferes with play once the match has commenced the team batting first shall be allowed their allotted number of overs and any overs lost shall be deducted from the team batting second.
- b) In the event of a stoppage less than 15 minutes there will be no deduction of overs, 15 minutes or more a deduction of 5 overs shall be made and 30 minutes or more a deduction of 10 overs shall be made. The team batting second shall have no less than 10 overs.
- c) The revised target shall be calculated using Duckworth Lewis through the Play-Cricket app or if not being used, the free app by Tarams (available for Android and iPhone). It is expected that Captains shall have both these apps installed on their phones.

3.7 Ball

- a) Each team shall bowl its own ball, which shall be of British manufacture (Grade A) and in a condition satisfactory to the Umpires. A suitable spare ball shall be provided by each team. Both balls shall be handed to the Umpires before the toss.

3.8 Bowling Restrictions

- a) Bowlers may not bowl more than 4 overs in any innings.
- b) If an innings is reduced to 15 or 10 overs then bowlers may not bowl more than 3 or 2 overs respectively.
- c) The bowlers run up will be restricted to 12 yards (10.97 metres) from the middle stump as marked on the outfield. Any bowler starting their run up from beyond that line will have deemed to have bowled a no ball, which may be called by either Umpire.
- d) All no balls shall result in a free hit.
- e) Any ball which passes the leg side of leg stump without hitting the bat, the batsman or their equipment shall be deemed a wide.
- f) All wide balls shall count as 2 runs with no extra ball, except for the last 2 overs of an innings, where all wide balls shall count as 1 run with an extra ball being bowled.

3.9 Fielding Restrictions

- a) There shall be a minimum of four fielders plus the wicket keeper and bowler within the fielding circle as defined below at the instant of delivery. In the event of an infringement either Umpire shall call a no ball.
- b) The fielding circle shall comprise of two semi-circles drawn on the field of play that shall have as their centre the middle stump at either end of the pitch. The radius of each of the semi-circles shall be 30 yards (27.43 metres) or the boundary whichever is the shorter. The semi-circles shall be linked by two parallel straight lines drawn on the field. The fielding restriction area should be marked at 5 yard (4.57 metre) intervals by a white plastic or rubber (not metal) disc measuring at least 7 inches (18cm) in diameter.

4 Players

4.1 Qualification

- a) Any bona-fide member of a Club may take part in matches provided that they have not played with another Club in this League.
- b) Clubs may play no more than three players who are not registered to play for them on a Saturday.
- c) For the Play-offs, all players must have played in a minimum of 2 League matches.
- d) For every 2 League matches a team has cancelled due to weather or forfeited by the opposition, they may also field a player who has only played in 1 League match. These players must be bona-fide members of the club, registered to play for them on a Saturday and they shall bat no higher than 7 and bowl no more than 2 overs.

4.2 Overseas Players

- a) Clubs shall be limited to one overseas player who must not have played First Class Cricket in the previous 5 calendar years.

4.3 Junior Players

- a) All players under the age of 18 must wear a helmet with a faceguard when batting or keeping wicket and standing up to the wicket.
- b) No player under the age of 18 shall be allowed to field closer than 8 yards (7.32 metres) from the middle stump, except behind the wicket on the off side, until the batsman has played at the ball. Should a young player come within the restricted distance the Umpire must stop the match immediately and instruct the fielder to move back.

5 Umpires

5.1 Match Appointments

- a) The League shall appoint Umpires from the panel to officiate in all matches. Should any Umpire be unable to accept his appointment he must immediately notify the League who shall appoint an official replacement. If an Umpire is absent when a match is due to start, a suitable substitute shall be found to officiate until the appointed Umpire arrives.

5.2 Payment of Umpires

- a) The cost of the Umpires shall be shared between both teams.
- b) If two Umpires are appointed, then they shall receive £15 each. If only one Umpire is appointed, then they shall receive £20.
- c) If any Umpire has not received their payment before the start of the second innings, the offending team shall be deducted 1 point.
- d) If any Umpire arrives at the ground and there is no play, then they shall receive £5.

6 Trophies

6.1 Club Trophies

- a) The following Club trophies shall be awarded at the end of each season:
 - i) Champions
 - ii) League Winners
- b) In the event of two or more teams tying for any position, then the proportion of average number of runs scored for per wicket, to the average number of runs scored against per wicket shall be the determining factor.

6.2 Most Valuable Player Trophies

- a) A player shall be awarded a MVP trophy based on runs scored and/or wickets taken during the league season.

7 Extraordinary Matters

7.1 Protests

- a) A Club may lodge a protest against the result of a match. All protests must be sent by email to reach the League no later than 11pm on the day after the match. At the same time and in all cases, a copy of the protest must be sent by email by the Club protesting to the Club concerned. If the League upholds the objection, they shall have the power to award or deduct points or order the match to be replayed on a date and ground to be fixed by them.

7.2 Discipline

- a) All disciplinary matters shall be dealt with by the League whose decision will be final.
- b) A player who is suspended from any other competition will be ineligible to play in this League, and vice versa.